

AMENDMENTS

In the Claims:

Please amend Claims 1, 10, 14, and 18 by substituting the following:

X B7

1. (Amended) A system for animating an object along with music, said system comprising:

- a sequencer module that sequentially provides music control information and a synchronization signal in correspondence with the music to be played;
- a parameter setting module operable to set motion parameters effective to determine movements of movable parts of the object;
- an audio module for generating a sound in accordance with the music control information to thereby play the music; and
- a video module responsive to the synchronization signal for generating a motion image of the object in matching with progression of the music, the video module utilizing the motion parameters to basically control the motion image and utilizing the music control information to further control the motion image in association with the played music.

10. (Amended) An apparatus for animating an object along with music, said

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apparatus comprising:

sequencer means for sequentially providing performance data of the music and a timing signal regulating progression of the music;

setting means operable for setting motion parameters to design a movement of the object; audio means for generating a sound in accordance with the performance data to thereby perform the music; and

video means responsive to the timing signal for generating a motion image of the object in matching with the progression of the music, the video means utilizing the motion parameters to form a framework of the motion image and further utilizing the performance data to modify the framework in association with the performance music.

14. (Amended) A method of animating an object in association with music, said

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method comprising the step of:

sequentially providing performance data to perform the music and a timing signal to regulate progression of the music;

provisionally providing motion parameters to design a movement of the object; generating a sound in accordance with the performance data to thereby perform the music; and

generating a motion image of the object in response to the timing signal to match with the progression of the music, wherein the step of generating a motion image comprises utilizing the motion parameters to form a framework of the motion image, and utilizing the performance data to modify the framework in association with the performed music.

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18. (Amended) A machine readable medium for use in a computer having a CPU, said medium containing program instructions executable by the CPU for causing the computer system to perform a method for animating an object along with music, said method comprising the steps of:

operating a sequencer module that sequentially provides music control information and a synchronization signal in correspondence with the music to be played;

operating a parameter setting module to set motion parameters effective to determine movements of movable parts of the object;

operating an audio module to generate a sound in accordance with the music control information to thereby play the music; and

operating a video module in response to the synchronization signal to generate a motion image of the object in matching with progression of the music, the video module utilizing the motion parameters to control the motion image and utilizing the music control information to further control the motion image in association with the played music.